

# Chivalry & Sorcery™ CHARACTER PROFILE

NAME		RACE		CURSES
GENDER		HAIR COLOUR		
VOCATION		EYE COLOUR		
SOCIAL STATUS		COMPLEXION		PHOBIAS
SIBLING RANK		HEIGHT		
FAMILY STATUS		BUILD		
FATHER'S VOCATION		WEIGHT		SPECIAL ABILITIES
INFLUENCE		LCAP		
BIRTH DATE		CCAP		
BIRTH ASPECT		JUMP		
BIRTH SIGN		BAP		DEFECTS
AGE				

ATTRIBUTE		LEVEL	AR%
STRENGTH	STR		
AGILITY	AGL		
CONSTITUTION	CON		
INTELLIGENCE	INT		
WISDOM	WIS		
DISCIPLINE	DISC		
BARDIC VOICE	BV		
APPEARANCE	APP		
PIETY	PTY		
OPTIONAL ATTRIBUTES			
CHARISMA	CHA		
DEXTERITY	DEX		
FEROCITY	FER		
Absolute STR			

BODY POINTS		FATIGUE POINTS	
MAXIMUM		MAXIMUM	
CURRENT		CURRENT	

BODY RECOVERY:		FATIGUE RECOVERY:	
TOTAL REST	%	SLEEP/HR.	FP
LT. ACTIVITY	%	REST (10 MIN)	FP
ACTIVE	%	RESIST DISEASE	

PMF		PFF	
ML		Sin	
MR		Grace	

MONEY			
MARK		PENNY	
CROWN		1/2 PENNY	
SHILLING		FARTHING	

Experience Level		HONOUR POINTS
Accumulated EXP Pile		
Total EXP Pile		

COMBAT MATRIX	DAMAGE			CRIT MOD	BASH	PSF%	TSC%	NOTES
	BASE	STR BONUS	LEVEL BONUS					
MELÉE WEAPON								

MISSILE WEAPONS								
TYPE	BASE DMG	RANGES					NOTES	
		SR	MR	LR	ER	MAXR		
		TSC MOD	0%	-5%	-10%	-20%	-30%	
		CRIT DIE MOD						
		TSC MOD	0%	-5%	-10%	-20%	-30%	
		CRIT DIE MOD						

ARMOUR TYPE	SLASH	CRUSH	PIERCE	MISSILE	ENERGY	CRIT

by Ted V. Huckaby and Colin D. Speirs based on work by Peter White

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